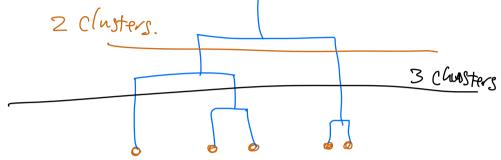
Clustering: Given a Universe of elements U= [e,,..., en] a Chastering is a partitioning of U into K Subsets. Chritering Hard Partitionila - Soft Partitioning The probabilities that an element belongs to Hierarchical each chuster Centa - based Density-based Clustering Christering e, O P,2 OC, Chastering 650 Centar-based Christerings: -K Cluster Centers are Selected The Robability (based on Some distance metrics) that ei below Leach element is assigned to its nearest cluster center. $\delta(e_i, C_j) = ||e_i - C_j||_{P=2}$ Find $\{C_1, ..., C_K\}$ s nearest cluster ... $\delta(e_i, C_j) = ||e_i - C_j||_{p=2}$ $\epsilon(e_i, C_j) = ||e_i - C_j||_{p=2}$ $\epsilon(e_i, C_j) = ||e_i - C_j||_{p=2}$ - Ganssin Mixture Model (GMM) Such that

Such that

Min Au to closest cluster - Aggregate faction (Sum, Max,)

- Hierarchical Clustering: Partition U, Using a
Tree data Structure 2 Clusters.



- Density-based Chastering: to identify Connected dense regions as Chasters.





in ((enter-based) (lustering o o ei t g. Denographic
group group $o \rightarrow Ci \in \mathcal{G}$ - when belonging to a specific Cluster has advantage / disadvantage. Released Blance: 19:1 - 19:0Cj/

- Socially Fair Clustering: Make Sure the average distance of each group to their cluster Centers is the Same

 $\frac{1}{1911} \sum_{l=1}^{K} \sum_{e \in \mathcal{C}_{l}} \delta(e_{i}, c_{l}) = \frac{1}{1921} \sum_{e \in \mathcal{C}_{l}} \delta(e_{i}, c_{l})$ $e_{i} \in \mathcal{G}_{l}$ $e_{j} \in \mathcal{G}_{l}$ $e_{j} \in \mathcal{G}_{l}$

- Fair Center Selection: Make Sure the representation of each group in the Selected Centers is proportional to their overall distribution

Liyod Alg.

- Select k Centers orbitarily

- Repeat

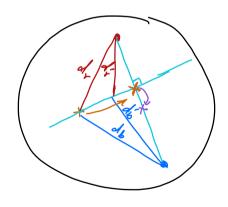
- assign each point to
the nearest Center

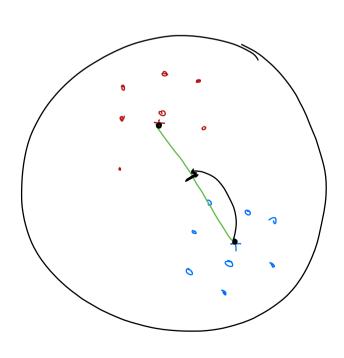
- Update the Center of
each Cluster

Min the Ang distance
to the Contert Center

(Select the mean
as the Center)

?? min the maximum ang-distance
of each group to the
Cluster Center





Bitany-Search for Finding the Fair Cluster-Center

