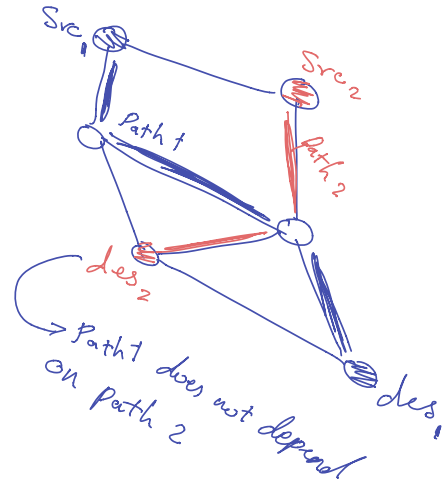


Oblivious Routing

assume a network with N nodes

a Routing is oblivious, if selection of the routes **do not** depend on the other routes



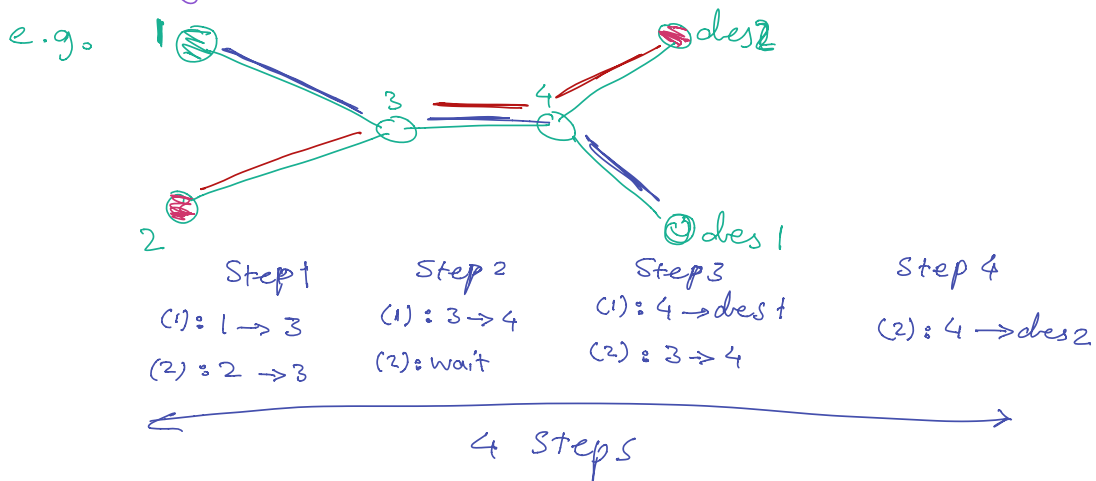
Assumptions:

- ① Packets are sent through edges in a Synchronous manner

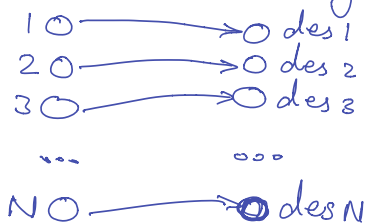
↳ at every step t packet can be sent through an edge

- ② at every step, an edge can carry at most 1 message

- ③ every node, for each of its edges has a queue



Permutation Routing



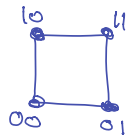
- * every node sends exactly one message.

Transmits → Receives

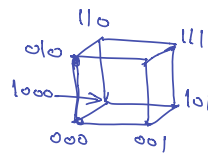
For any ^{oblivious} deterministic Routing Strategy, there is a ^{Theorem} Permutation (Bad Case) for which Routing requires $\Omega(\sqrt{\frac{N}{d}})$ Steps (d is the degree of Nodes)

Network: Binary Hypercube

e.g. = 2bit



3bits



$d = n$
 diameter = n
 \rightarrow max dist. b/w a pair of nodes

\Rightarrow There are $N = 2^n$ nodes (n is # bits)

Two nodes are adjacent, if they are different in only one bit

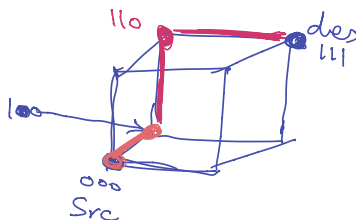
A deterministic Routing Algo (Bit Fixing)

To move from a Src to dest.,
 Start from the ID of the Src, from left to right
 fix the bits to get to destination.

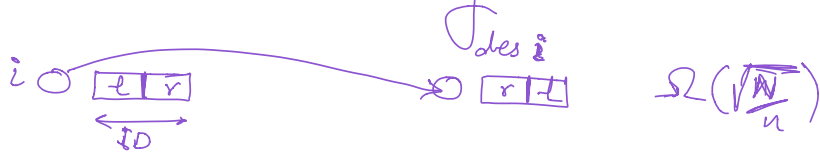
e.g. =

Src.	→	des.
01101100	→	01001111
Step 1	Step 2	Step 3
Src 01001100	01001110	01001111
		des

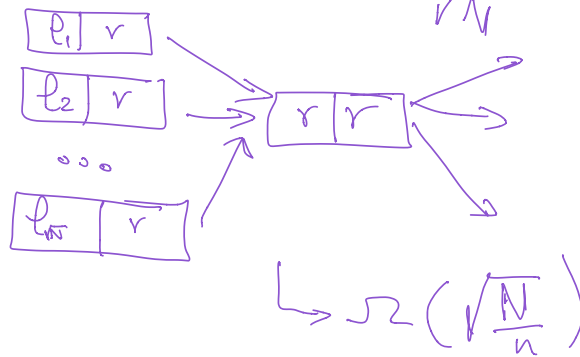
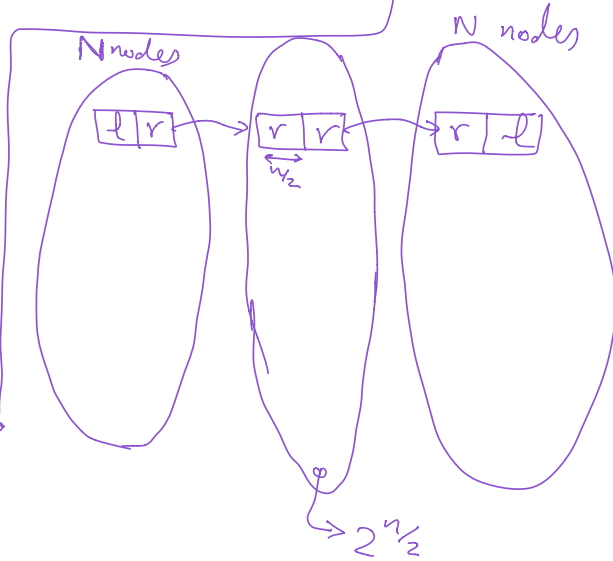
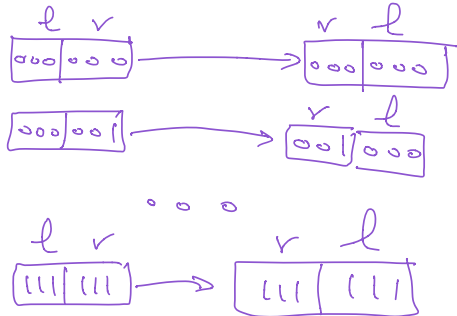
e.g. 2 =



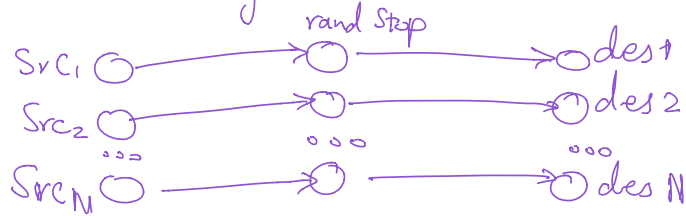
Bad Case for Bit Fixing



Permutation



Randomized Alg.



From a Source, first go to a random (indep.) Stop,
From the Stop, go to destination.

↳ Routing & Bit Fixing

Analysis: for a specific message, expect # of steps to get to dest.

- we consider $Src \rightarrow Stop$.

$$① E[|Path|] = n/2$$

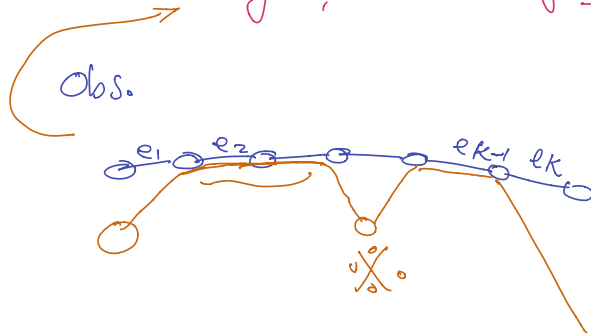
$$② \# \text{ Steps} = |path| + \# \text{ delay}$$

$$E[\# \text{ Steps}] = n/2 + \# \text{ delay}?$$

- let $\langle e_1, e_2, \dots, e_k \rangle$ be the path (following Bit Fixing)

- The delay is bounded by $\frac{\# \text{ Paths}}{S}$ that share any of e_1, \dots, e_k

Obs.



Expect # of paths that share an edge e_i
 $E[T(e_i)] = ?$

① # of paths = N , $E[|P_j|] = n/2$

$$E[\text{Sum of edges in all paths}] = \frac{Nn}{2}$$

② # of edges = $\frac{Nn}{2}$

①, ② $\Rightarrow E[T(e_i)] = \frac{Nn/2}{Nn/2} = 1 \checkmark$

$$\Rightarrow E[\text{\#delay}_j] = E\left[\sum_{i=1}^k T(e_i)\right] \leq \sum_{i=1}^n E[T(e_i)] = n \checkmark$$

$$E[\text{Total delay src} \rightarrow \text{des}] = 2n$$

$$E[\text{\#Steps}] \leq n + 2n = 3n = O(\log N)$$



$$E[\text{\#delay}] = E\left(\sum T(e_i)\right)$$

Sum of indep. variables? Rand.

use Chernoff Bound.